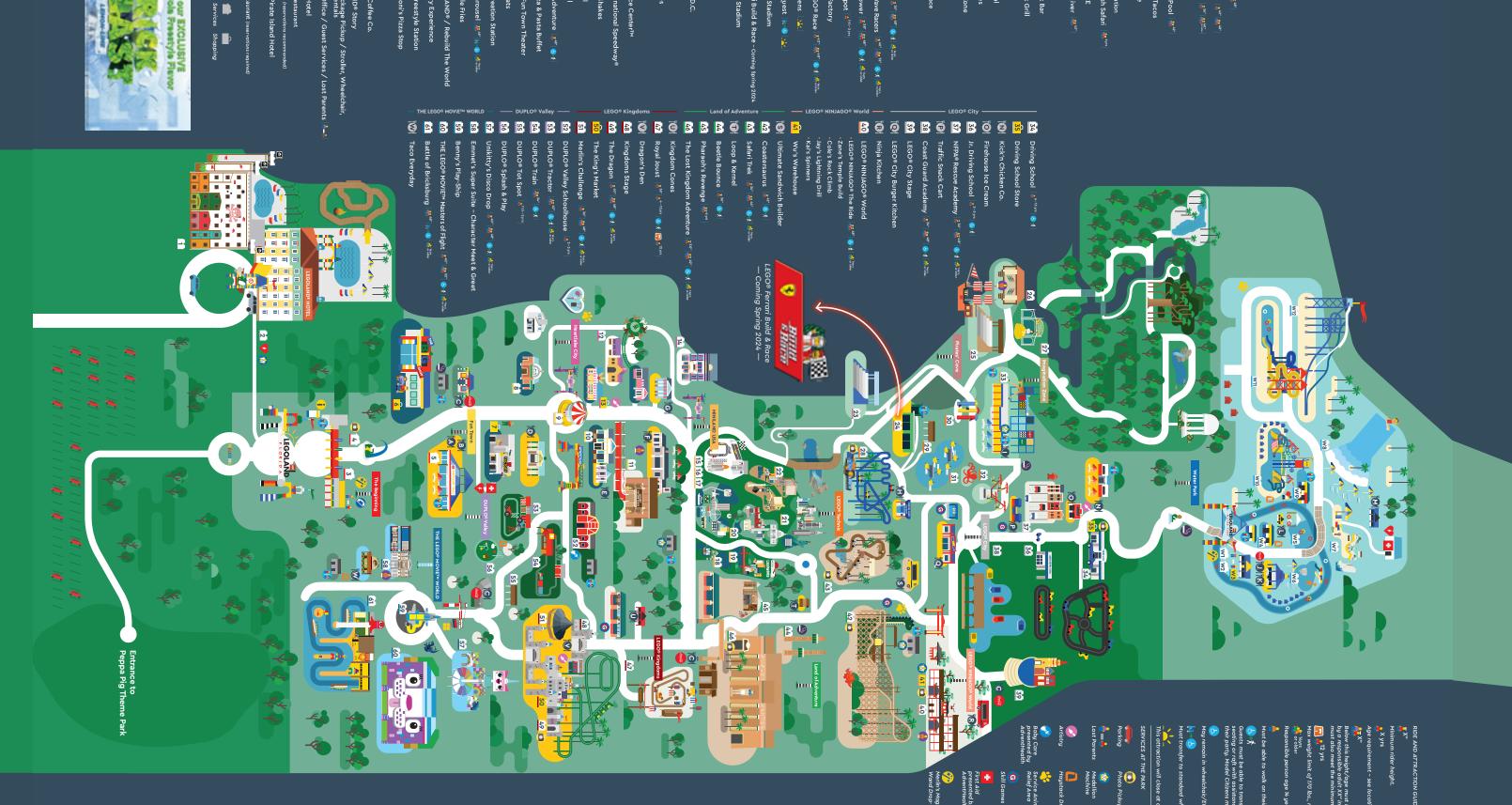




Sensory Guide

A resource for guests with cognitive disabilities including autism spectrum disorder (ASD).



SENSORY LEVEL SUMMARY

SENSORY LEVEL SUMMARY

THE BEGINNING

Attraction	Touch	Taste	Sound	Sight	Smell
The LEGOLAND® Story	2	0	3	2	1
Rebuild the World	3	0	4	4	1

THE LEGO® MOVIE™ WORLD

Attraction	Touch	Taste	Sound	Sight	Smell
THE LEGO® MOVIE™ Masters of Fight	2	0	6	6	1
Unikitty's Disco Drop	3	0	3	3	1
Battle of Bricksburg	6	2	2	2	1
Benny's Play Ship	5	0	2	3	1

LEGO® NINJAGO® WORLD

Attraction	Touch	Taste	Sound	Sight	Smell
LEGO® NINJAGO®: The Ride	4	0	8	8	1
Cole's Rock Climb	4	0	3	3	1
Kai's Spinners	4	0	2	3	1
Zane's Temple Build	2	0	2	2	1
Jay's Lightening Drill	3	0	3	2	1

HEARTLAKE CITY

Attraction	Touch	Taste	Sound	Sight	Smell
Mia's Riding Adventure	5	0	3	4	1
Heartlake Stepping Tones Fountain	0	0	2	1	0

FUN TOWN

Attraction	Touch	Taste	Sound	Sight	Smell
The Grand Carousel	2	0	5	4	1
LEGOLAND® Fun Town Theater	4	1	4	5	1
LEGO® DreamZzz™	3	0	3	3	1

MINILAND USA

Attraction	Touch	Taste	Sound	Sight	Smell
MINILAND USA	1	0	2	1	1

LEGO® KINGDOMS

Attraction	Touch	Taste	Sound	Sight	Smell
The Dragon	5	0	4	4	1
The Royal Joust	3	0	2	2	1
Merlin's Challenge	3	0	3	3	1
LEGO® Kingdoms Games	2	0	3	2	1

LAND OF ADVENTURE

Attraction	Touch	Taste	Sound	Sight	Smell
Coastersaurus	5	0	4	3	1
Lost Kingdom Adventure	2	0	6	6	1
Pharaoh's Revenge	4	0	2	2	1
Beetle Bounce	4	0	3	2	1
Safari Trek	1	0	2	2	1

LEGO® TECHNIC

Attraction	Touch	Taste	Sound	Sight	Smell
The Great LEGO® Race	5	0	4	3	1
AQUAZONE® Wave Racers	3	0	3	3	1
Technicycle	4	0	3	2	3
LEGO® Ferrari Build & Race	3	0	5	4	1

SENSORY LEVEL SUMMARY

AMENITIES

LEGO® CITY

Attraction	Touch	Taste	Sound	Sight	Smell
Driving School	2	0	2	2	1
Junior Driving School	2	0	2	2	1
Coast Guard Academy	1	0	1	1	1
NEPA® Rescue Academy	3	1	3	2	1

DUPLO® VALLEY

Attraction	Touch	Taste	Sound	Sight	Smell
DUPLO® Tot Spot	3	0	2	2	1
DUPLO® Train	1	0	4	2	1
DUPLO® Farm	4	0	3	2	1
DUPLO® Tractor	1	0	2	1	1
DUPLO® Splash & Play	4	1	1	1	1
DUPLO® Schoolhouse	4	0	3	2	1

IMAGINATION ZONE

Attraction	Touch	Taste	Sound	Sight	Smell
Imagination Zone	3	0	5	2	1
Kid Power Towers	4	0	2	1	0

PIRATES' COVE

Attraction	Touch	Taste	Sound	Sight	Smell
Brickbeard's Watersports Stunt Show	1	0	6	2	1
Cypress Gardens	1	0	1	1	1
Pirate River Quest	3	0	3	2	1

GUEST SERVICES

Guest Services is located behind the ticket turnstiles on the right-hand side.

LOW SENSORY AREA

Low sensory areas can be found at Guest Services, the Florida Prepaid Schoolhouse (in DUPLO® Valley), or First Aid in the park or the Water Park.

QUIET ROOMS

Quiet rooms are private spaces that include hands-on, sensory-stimulating activities designed for children on the autism spectrum. Quiet spaces are located at the First Aid location in Fun Town, the Baby Care Center in the Florida Prepaid Schoolhouse, Imagination Zone and Guest Services. Please ask one of our Model Citizens (employees) where the nearest quiet location is located.

RESTROOMS

Restrooms are available throughout the Theme Park, including companion restrooms in select locations. Please check the park map or ask a Model Citizen (employee) to find the closest locations.

NOISE-REDUCING HEADPHONES

LEGOLAND® Florida Resort offers noise-reducing headphones to guests at Guest Services, the Florida Prepaid Schoolhouse (in DUPLO® Valley), or First Aid.

FIRST AID

Our First Aid facilities are staffed with professional paramedics. At LEGOLAND® Florida Resort, the primary first aid unit is located by the LEGO® Factory. If you have any questions or need special assistance, ask any Model Citizen or stop by Guest Services inside the main entrance.

AMENITIES

PARKING

LEGOLAND® Florida Resort has preferred parking available. Parking can be purchased online in advance or at the tollbooths upon arrival. Toll and ticket booths open approximately 30 minutes prior to Park opening. Disability parking is near the guest entrance.

DINING

Guests looking for a quieter dining environment are encouraged to visit meal facilities during non-peak hours or ahead of meal time.

ALLERGY FRIENDLY

LEGOLAND® is able to accommodate many allergies, including milk, eggs, wheat, soybean, peanuts, tree nuts and fish. Please review the dietary guide at Legoland.com/Florida prior to your visit to get an initial idea of dining options available to you and your family. Ingredient lists are available in each location upon request-please ask a Model Citizen. For any additional special dietary needs or concerns please email LLF-Food@legoland.com at least 72-hours in advance of your visit and the Food and Beverage team will be happy to assist.

BABY CARE

Baby Care is located within the DUPLO® area of the Resort. This facility is great for taking a break and includes private rooms for nursing mothers, baby changing areas, quiet rooms and a companion restroom. This area is a place to relax and is typically a little less busy.

RIDE ACCESSIBILITY PROGRAM

LEGOLAND® Florida Resort shops, restaurants, show venues and the majority of our rides and attractions are ADA accessible to guests who use wheelchairs or are in need of special services. Please view our Accessibility Guide at Legoland.com/Florida to use in addition to our Park Map on your visit to ensure your safety and enjoyment.

FOOD POLICY

Outside coolers, food and beverages may be brought into the park under certain guidelines (see below). Alcohol may not be brought onto LEGOLAND® Florida property. Acceptable items:

- **Bottled** water
- Small snacks that do not require heating
- Any food required for medical purposes and medically-indicated nutritional supplements
- Any food required for special dietary needs
- Baby food/baby formula
- Soft-sided insulated bags no larger than 8.5" wide x 6" high x 6" deep

THE BEGINNING



The LEGOLAND® Story

ATTRACTION SUMMARY:

Immerse yourself in the unexpected origin story of LEGO® and how we became LEGOLAND® Florida. Here, we're building the NEXT chapter.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation











SMELL

- · Visitors can interact with some displays and play with bricks
- · May be in close proximity to other guests
- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
 - · Indoor space may get loud if busy
- · Indoor lighting
- · Some brightly colored or lit displays
- · Low impact on this sense



Rebuild the World

ATTRACTION SUMMARY:

Your world. Your rules! Visit PLANET LEGOLAND®. A land where anything can happen. Let your imagination run wild. Build, unbuild, rebuild and leave your mark on our world!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation

TOUCH



TASTE



SOUND

· Potential for close

with other visitors

proximity/shared space



SIGHT



SMELL

- · Visitors can engage in a variety of hands-on building experiences with bricks
- · Play at your own pace
- · Low impact on this sense
- · If crowded, space can be loud/sound echoes
- · Indoors/overhead lighting
- Potential for close proximity/shared space with other visitors
- Some bright colors/ lights

· Low impact on this sense

THE LEGO® MOVIE™ WORLD

THE LEGO® MOVIE™ WORLD



The LEGO® MOVIE™ Masters of Flight

ATTRACTION SUMMARY:

Fly through LEGO® universe's from THE LEGO® MOVIE™ with Emmet & the gang on Emmet's Triple-Decker flying couch invention on this indoor theater ride!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Riders must use lap belt, feet hang freely
- · May be in close proximity to other guests
- · Visuals stimulate sensation of movement, ride itself also has limited movement
- · Low impact on this sense
- · Music and sound are heavily featured as part of attraction
- · Potential for close proximity/shared space with other visitors
- · Indoor, confined space
- Features large video screen with engaging visuals, simulates feeling of movement
- Bright colors/lights, strobe light
- · Transition from light to darkness

- · Low impact on
- this sense

Unikitty's Disco Drop

ATTRACTION SUMMARY:

Join the fun with Unikitty and her many personalities as you drop, dip and swoop to the tiptop of Cloud Cuckoo _and, then spin and and bounce back down to earth!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation

TOUCH TASTE SOUND SIGHT **SMELL** Outdoors/natural · Riders are seated · Potential for close · Low impact · Low impact on with a lap bar, feet on this sense this sense

- hang free
- · May be in close proximity to other guests
- · Riders may experience a brief sense of weightlessness as ride raises and drops

- proximity/shared space with other visitors
- · Music playing in the background, noises from other riders
- lighting
- · Bright colors
- · View from higher heights as ride raises and drops

in mouth

other guests

· Riders can crank

a wheel to shoot

of play structures

water cannons

Battle of Bricksburg

ATTRACTION SUMMARY:

Help defend Bricksburg by spraying the evil DUPLO® alien invaders on the Battle of Bricksburg water ride. Beware, you will get soaked!

· Ride features outdoor

lighting, moves slowly

along boat track

of water or chlorine

SENSORY LEVEL & PARTICIPANT GUIDELINES:

I = Low Sensory Stimulation, 10 = High Sensory Stimulation





Benny's Play Ship

ATTRACTION SUMMARY:

Some sounds

are present

SPACESHIIIPPP!!! Join Benny on his giant spaceship play-ship and prepare for takeoff! This playground is really out-of-this-world!

· Multi-level

play structure

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



LEGO® NINJAGO® WORLD

LEGO® NINJAGO® WORLD



LEGO® NINJAGO® The Ride

ATTRACTION SUMMARY:

Become the ninja as you blast animated fireballs, lightning and more baddies to defeat the Great Devourer!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TASTE гоисн SOUND SIGHT SMELL

- · Users sit in ride with lap bar
- · 3D glasses must be worn for 3D experience
- · Visuals stimulate sensation of movement, ride itself also has limited movement
- · Low impact on this sense
- · Music and sound are heavily featured as part of attraction
- · Queue features lights, music, and screens
- · Bright lights, colors, engaging visuals and graphics as part of 3D experience
- · Transitions/contrast between bright light and darkness
- · Low impact on this sense

on this sense

Cole's Rock Climb

ATTRACTION SUMMARY:

Rock climbing teaches balance, endurance, and patience. Do you have those qualities?

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TOUCH TASTE SOUND SIGHT · Low impact

- · Visitors can grasp hand and footholds to climb wall
- · Play at your own pace

- · Potential for close proximity/shared space with other visitors
- Background music, some interactive audio features
- · Outdoors/natural lighting
- · Some bright colors
- · Some light-up and interactive elements
- · Low impact on this sense

Kai's Spinners

ATTRACTION SUMMARY:

If you're going to master Spinjitzu, you have to be able to spin!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- stand on "spinners"
- · Play at your own pace
- · Must be able to grip/ hold on to spinner
- on this sense
- · Potential for close proximity/shared space with other visitors
- lighting
- · Users will spin and may get dizzy
- · Low impact on this sense



Zane's Temple Build

ATTRACTION SUMMARY:

Master LEGO® skills by building the NINJAGO® monastery at Zane's Temple Build located in LEGO® NINJAGO® World.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TOUCH TASTE SOUND SIGHT SMELL

- · Guests can choose to play with bricks to help build the temple
- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- Background music
- · Outdoors/natural lighting
- · Some bright colors, interactive play, colors/lights
- · Transition from light to darkness
- · Low impact on this sense

LEGO® NINJAGO® WORLD

HEARTLAKE CITY



· Low impact

on this sense

Jay's Lightning Drill

ATTRACTION SUMMARY:

Your reflexes are tested here. Find out if they are "lightning" fast!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Visitors tap and interact with structure
- · May be in close proximity to other guests
- · Play at your own pace

- · Potential for close proximity/shared space with other visitors
- · Some sound features
- · Outdoors/natural lighting
- · Some light-up and interactive elements
- · Low impact on
- this sense



Mia's Riding Adventure

ATTRACTION SUMMARY:

Mia is hosting a riding camp and she's asking you to join her! Pick your horse and saddle up for a ride on the exciting disc coaster!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



with other visitors



Heartlake Stepping Tones Fountain

Riders may get dizzy

reaches high heights

- ride turns, sways and

ATTRACTION SUMMARY:

Create your own music by stepping on the interactive icons surrounding this heart-shaped fountain filled with LEGO® brick instruments that play real music!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



· Visitors can step on flat stones to activate audio

to other quests

· Potential for dizziness

as ride sways and spins

- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- · Audio is interactive, natural sounds of water fountain
- · Outdoors/natural lighting
- · Some interactive features
- · Low impact on this sense

FUN TOWN

FUN TOWN



The Grand Carousel

ATTRACTION SUMMARY:

This double-decker carousel is the centerpiece of Fun Town and has many horses and seats kids can giddy up on!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Users must sit still on carousel animals
- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- · Music and sound are heavily featured as part of attraction
- · Outdoors/natural lighting
- · Bright colors/lights
- · Ride rotates and spins slowly

· Low impact on this sense

this sense

· May be in close

· Low impact

on this sense

LEGO® DREAMZzz™ Creation Station

ATTRACTION SUMMARY:

Learn to create fantastical creatures from one of our Dream Chaser Apprentices so you can be prepared to save the Dream World from the Nightmare King and his minions! This 20-minute experience is offered on a first come, first served basis. To participate in this interactive experience, stop by the LEGO® DREAMZzz™ building in Fun Town to sign up!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Visitors can build their own Lego DREAMZzz character
- · Play at your own pace
- proximity to others

- · Potential for close proximity/shared space with other visitors
- · Background sounds
- · Indoors/overhead lighting
- Some bright colors/ lights
- · Low impact on this sense



LEGOLAND® Fun Town Theater

ATTRACTION SUMMARY:

Immerse yourself in an original 4-D film at our largest indoor theater.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



proximity/shared

space with other

of attraction

- · Visitors sit and watch a 4-D show
- · Effects may include physical aspects such as water, wind, or movement
- · 3-D glasses must be worn for 3-D visual effects
- · Low impact on this sense
 - visitors · Music and sound are featured as part
- · Indoors/overhead lighting, confined space
- · Features large video screen with engaging visuals
- · Transition from light to darkness

MINILAND USA



· Low impact

on this sense

MINILAND USA

ATTRACTION SUMMARY:

Shaded area of LEGOLAND® Florida with hundreds of LEGO® models from U.S. cities and their landmarks, from San Francisco to Washington D.C.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



· Visitors can explore at their own pace and view scenery

- · Potential for close proximity/shared space with other visitors
- · Background music
- · Outdoors/natural lighting
- · Low impact on this sense

LEGO® KINGDOMS



The Dragon

ATTRACTION SUMMARY:

Have a roaring good time as you conquer the twists and turns of this indoor/outdoor steel roller coaster on the friendly green dragon!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- with lap bar
- or other sensations as ride speed drops and
- on this sense
- · Riders may feel a sense of weightlessness turns

- proximity/shared space with other visitors
- · Music and sound are featured as part of attraction
- · Transition from light to darkness
- · Scenery rushes by as coaster dips and moves along track
- this sense



The Royal Joust

ATTRACTION SUMMARY:

Young knights and princesses can take a ride on their very own LEGO® horse through a medieval forest during a royal tournament.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TASTE TOUCH SIGHT SOUND SMELL

- · Rider sits on "horse" with lap belt as it moves and bounces along a track
- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- · Background music
- · Outdoors/natural lighting
- · Low impact on this sense

LEGO® KINGDOMS

LAND OF ADVENTURE



Merlin's Challenge

ATTRACTION SUMMARY:

Climb aboard a mysterious wooden train ride powered by Merlin the wizard and spin around into a medieval spell!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Users must sit in ride seat with lap bar
- · Ride moves quickly in a circular motion
- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- · Background music
- · Outdoors/natural lighting
- Potential for dizziness as ride moved quickly around the track
- · Low impact on
- this sense

Coastersaurus

ATTRACTION SUMMARY:

Go on a wild ride on the jungle on one of the park's original coasters, Coastersaurus! This family wooden coaster curves and dips in and around life-sized LEGO® brick dinosaurs.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



· Potential for close

proximity/shared

space with other

visitors

- · Riders must sit with lap bar
- · Riders may feel a sense of weightlessness or other sensations as ride speeds, drops and turns
- · Low impact
- on this sense
- · Noise from ride itself as well as other riders
- · Outdoors/natural lighting
- · May experience dizziness as scenery rushes and ride twists and turns

· Low impact on this sense

LEGO® Kingdoms Games

ATTRACTION SUMMARY:

Play games and win awesome prizes!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TASTE SOUND **SMELL** SIGHT

- · Explore at your own pace
- · Variety of interactive games to play
- on this sense

· Low impact

· Potential for close proximity/shared space with other visitors

noise may be present

- · Background music and
- · Outdoors/natural lighting
- · Low impact on this sense



Lost Kingdom Adventure

ATTRACTION SUMMARY:

Battle LEGO® mummies and skeletons aboard a desert off-roader vehicle on this indoor laser ride. Keep track of your points to see if you get the highest score!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

U TOUCH 2 TO TASTE 0 SOUND 6 SIGHT 6 A SMELL 1
--

- · Riders can shoot laser gun while they ride through the experience
- · May be in close proximity to other guests
- · Riders must stay seated with lap bar
- · Low impact on this sense
- · Music and sound are featured as part of attraction, including laser noises and audio tracks

· Potential for close

proximity/shared

space with other

visitors

- · Indoor, confined space
- Features engaging visuals, movement and interactive elements, bright colors, and lighting transitions
- · Low impact on this sense

LAND OF ADVENTURE

LAND OF ADVENTURE



· Low impact

Pharaoh's Revenge

ATTRACTION SUMMARY:

This outdoor attraction lets children and parents fire soft foam balls at enemies and explore the maze of the Pharaoh's kingdom.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Play at your own pace
- · Visitors can jump, climb and play on a variety of play structures
- · Interactive feature with foam balls
- · Potential for close proximity/shared space on this sense with other visitors
 - · Outdoors/natural lighting
- · Low impact on this sense
- · Multi-play structure

Safari Trek

ATTRACTION SUMMARY:

Lions, tigers and elephants, oh my! Can you spot your favorite LEGO® animals on this safari ride?

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



· Users must stay

seated in car

· Low impact

on this sense

· Potential for close proximity/shared space with other visitors

SOUND

- · Background sound and instructional audio
- · Outdoors/natural lighting
- · Ride moves slowly around a track

SIGHT

SMELL

· Low impact on

this sense



Beetle Bounce

ATTRACTION SUMMARY:

Launch 15-feet up toward the brightly jeweled LEGO® scarab beetles and then hop & drop your way down in Land of Adventure!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Riders are seated with a · Low impact lap bar, feet hang free
- on this sense
- · May be in close proximity to other guests
- · Riders may experience a brief sense of weightlessness as ride raises and drops

- · Potential for close proximity/shared space with other visitors
- · Potential for noises from other riders
- · Outdoors/natural lighting
- Changing view as ride drops from various heights
- · Low impact on this sense

LEGO® TECHNIC

LEGO® TECHNIC



The Great LEGO® Race

ATTRACTION SUMMARY:

Brick fans, start your engines! Become the center of an action-packed road rally thrilling roller coaster!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

I = Low Sensory Stimulation, 10 = High Sensory Stimulation

TASTE **TOUCH** SOUND SIGHT **SMELL**

- Riders must sit with lap bar
- · Riders may feel a sense of weightlessness or other sensations as ride speeds, drops and turns
- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- · Noises from other riders
- · Outdoors/natural lighting
- · Low impact on this sense
 - May experience dizziness as scenery rushes and ride twists and turns

Technicycle

ATTRACTION SUMMARY:

Show off your pedal power in this high flying ride that you control! Pedal faster to go higher, or just relax and glide closer to the ground.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

I = Low Sensory Stimulation, 10 = High Sensory Stimulation



· Riders sit with

a lap belt

TOUCH

· Riders can somewhat adjust the experience by pedaling faster to

increase height

· Low impact

TASTE

on this sense

· Potential for close proximity/shared space with other visitors

SOUND

· Moves in a circular fashion as riders move up and down

SIGHT

· Low impact on this sense

SMELL



AQUAZONE® Wave Racers

ATTRACTION SUMMARY:

AQUAZONE® will cool you down on a hot Florida day as you race through the waves in LEGO® Technic and dodge water blasts!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation

TOUCH TASTE SOUND ● SIGHT **SMELL**

- · Riders can sit or stand
- · May get wet
- · Riders can some what adjust the experience by turning steering wheel
- Ride spins quickly
- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- · Potential for noises from other riders
- · Outdoors/natural lighting
- Riders may get dizzy as scenery rushes and ride moves in a circular motion
- this sense

· Low impact on



LEGO® Ferrari Build & Race

ATTRACTION SUMMARY:

From your imagination to the racetrack... It is time to join us at the races. Build and test your car at the new LEGO Ferrari Build & Race Experience!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation

TASTE TOUCH SOUND SIGHT SMELL

- · Visitors can build their own race car and race it
 - · Low impact on this sense
- · Likely to interact and be in close proximity to other guests
- · Opportunity to sit in Lego Car

- · Potential for close proximity/shared space with other visitors
 - Background sounds
 - · Sounds echo within closed space
- · Indoors, overhead lighting
- · Some bright colors, engaging activity
- · Large screens showing replays and racing cars





LEGO® CITY

LEGO® CITY



Coast Guard Academy

ATTRACTION SUMMARY:

All aboard as you captain your own boat and put your navigating skills to the test on LEGO® themed boats through the waters at Coast Guard Academy.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Boaters sit and steer their own watercraft
- · Low impact on this sense
- · Low impact on this sense
- · Outdoors/natural lighting
- · Boat movement is leisurely
- · Low impact on this sense

Driving School

ATTRACTION SUMMARY:

Beep Beep! Conquer the rules of the road at Driving School and show off your skills with a personalized LEGOLAND® driver's license.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



NFPA® Rescue Academy

ATTRACTION SUMMARY:

Fire drill! Take control of your fire truck with your family and save the day as you race to put out the fire.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation



- Riders pump handle to move fire truck and control water sprayers to complete experience
- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors

loudspeakers are used

Sound and

- · Outdoors/natural lighting
- · Low impact on this sense

Junior Driving School

ATTRACTION SUMMARY:

space with other

Background music and sound

visitors

Kids take control at the Junior Driving School where even the youngest drivers can practice and earn a LEGOLAND® Driver's license.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation



Drivers sit and drive their own vehicles around a track

around a track

- on this sense
- · Potential for close proximity/shared space with other visitors
- · Background music and sound
- · Outdoors/natural lighting
- · Low impact on this sense

DUPLO® VALLEY

DUPLO® VALLEY



DUPLO® Tot Spot

ATTRACTION SUMMARY:

DUPLO® Tot Spot is designed specially for children under the age of two and features a small slide and colorful playhouse. This is a fun, exciting play area that is safe and secure for our youngest DUPLO® guests.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Play at your own pace
- · Visitors can climb, crawl, build and play on a variety of play
- · Low impact on this sense

on this sense

- · Potential for close proximity/shared space with other visitors
- lighting
- · Outdoors/natural
- · Some bright colors

Florida Prepaid Schoolhouse

ATTRACTION SUMMARY:

Built for little brick fans in mind, this indoor attraction features a variety of soft-play activities, an interactive touchscreen for kids to practice numbers and letters and to explore future careers, and a stage for exciting entertainment.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Visitors can slide, jump, climb and play on a variety of play structures
- · Play at your own pace

· Potential for close proximity/shared space with other visitors

SOUND

- · Background music and noise from other visitors
- · Indoor/overhead lighting

SIGHT

· Some bright colors



DUPLO® Train

ATTRACTION SUMMARY:

Choo choo! Toddlers can board a train to explore the countryside of DUPLO® Valley through farms, fishing ponds, campgrounds and more!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation

OUCH SOUND **SMELL** TASTE SIGHT · Low impact

- · Riders sit in their own train car as it moves slowly around the
- · May be in close proximity to other guests

- · Potential for close proximity/shared space with other visitors
 - · Background music, train sounds, and loudspeaker present
- · Outdoors/natural lighting
- · Some bright colors
- · Low impact on this sense

· Low impact on

this sense



DUPLO® Tractor

ATTRACTION SUMMARY:

Young farmers can ride on a tractor just their size around farm animals and help plow the corn fields in DUPLO® Valley.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

🕛 тоисн	1	TASTE	0	® SOUND	2	SIGHT	1		1
· Riders sit in their own tractor car as it moves		· Low impact on this sense	· Potential for close proximity/shared space		· Outdoors/natural lighting	· Low impact on this sense			

with other visitors

- tractor car as it moves slowly around the track
- · May be in close proximity to other guests

TASTE

· Low impact

on this sense

- on this sense
 - Background music
- lighting
- this sense

SMELL

· Low impact on

this sense

DUPLO® VALLEY



DUPLO® Splash & Play

ATTRACTION SUMMARY:

Fun, refreshing play area with intermittent water spouts and interactive water elements set among larger than life farm animals with a soft deck for safety.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

প্য TASTE SOUND **SMELL** TOUCH SIGHT

- · Play at your own pace
- · Guests can interact with streams of water and animal play structures
- · Appropriate swim gear required
- · Low impact on this sense
- · Potential for water to splash in mouth
- · Potential for close proximity/shared space with other visitors
- · Background music

- · Outdoors/natural lighting
- · Some bright colors, interactive elements
- · Low impact on this sense
- · Scent of water may be present

IMAGINATION ZONE



Imagination Zone

ATTRACTION SUMMARY:

Unleash the power of play at Imagination Zone, which is filled with amazing hands-on LEGO® activities #BuiltForKids! Guests will discover a cool indoor space filled with colorful furnishings, floor-to-ceiling graphics, several awesomely themed "zones" and thousands of LEGO® bricks awaiting assembly into whatever you can imagine!

· Some bright colors

happening at once

Many activities

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



· Can be loud when busy



Kid Power Towers

ATTRACTION SUMMARY:

Use super-kid strength to pull yourself up to the top of the towers to enjoy an aerial view of the park before you drop back down to land!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation

TASTE TOUCH SOUND SIGHT SMELL

· Riders pull themselves up by grasping and pulling rope

build, and more

· May be in close

guests

proximity to other

- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- · Some noise from other riders and general area
- · Outdoors/natural lighting
- Ride height/view from top may impact this sense
- · Low impact on this sense

PIRATES' COVE



Brickbeard's Watersports Stunt Show

ATTRACTION SUMMARY:

Ahoy! Watch Brickbeard's buccaneer recruits pass swashbuckling skill tests on the high seas at LEGOLAND® Florida Resort! Does it have pirates? Yes. Does it have more speed? Double yes. Does it have higher jumps? For sure, yes.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = Low Sensory Stimulation, 10 = High Sensory Stimulation



- · Participants sit on bench style seating to watch the show
- · May be in close proximity to other guests
- · Low impact on this sense
- · Potential for close proximity/shared space with other
- visitors · Sound effects, loud noises, and unexpected sounds are part of the
- · Outdoors/natural lighting
- · Exciting live action
- · Low impact on this sense



Cypress Gardens

ATTRACTION SUMMARY:

experience

Inside the park is the beautiful and historic Cypress Gardens botanical gardens that have been a Florida staple since 1939. The gardens are a horticultural masterpiece with exotic plants from all over the world such as over 30 kinds of palms, 10 varieties of Camelias and more are kept in pristine condition. The gardens are also home to a giant Banyan tree that was planted as a seedling in 1939!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

= Low Sensory Stimulation, 10 = High Sensory Stimulation



- Explore at your own pace
- · Low impact on this sense
- · Potential for close proximity/shared space with other visitors
- · Outdoors/natural lighting
- · Natural settings flowers, trees, etc.
- · Low impact on this sense

IBCCES

A special thank you to the International Board of Credentialing and Continuing Education Standards (IBCCES) for developing this sensory guide for LEGOLAND® Florida Resort.

For almost 20 years, IBCCES has been the industry leader in autism training for licensed healthcare professionals and educators around the globe. IBCCES recognized that many families with children who have special needs have limited travel options, and in response, created training and certification programs specifically for the hospitality and travel industry. The assessors believe the information contained within this assessment report to be correct at the time of printing.

The assessors do not accept responsibility for any consequences arising from the use of the information herein. The report is based on matters which were observed or came to the attention of the assessors during the day of the assessment and should not be relied upon as an exhaustive record of all possible risks or hazards that may exist or potential improvements that can be made.





